

Board of Supervisors Regular Meeting

Tuesday, April 12, 2016 9:10 AM

Courthouse Board Room, Geneva, NE

1. Call to Order
2. Open Meetings Law posting
3. Roll Call
4. Approval of Agenda
5. Approval of Minutes
6. Approve monthly Fee Reports
7. Discuss/Approve ~ Salary Committee for 2016/2017
8. Discussion regarding County Office Phone Numbers
9. Discuss/Approve ~ Contract with Protex Central
10. Discussion regarding May 10, 2016 Board Meeting
11. Discuss/Approve ~ Claims
12. Discuss/Approve ~ Permits
 - 12.1. Driveway Permits
 - 12.2. Clean Silt Permits
 - 12.3. Occupy County Right-of-Way
13. Discussion regarding Railroad ROW on Road 12 north of Highway 6
14. Discuss/Approve ~ Contract with Glengary Township
15. Discuss/Approve ~ Contract with Speece Lewis, Project #30(316) & C30(407), Section 13 & 24, Belle Prairie Township
16. Discuss/Approve ~ Contract with Speece Lewis, Exeter Spur
17. Discuss/Approve ~ Contract with Speece Lewis, Project #30(395), Section 21 & 22, Belle Prairie Township

18. Discuss/Approve ~ Contract with Speece Lewis, Project #C30(390), Sections 4 & 5, Madison Township

19. Discuss/Approve ~ Contract with Speece Lewis, Project #C30(406), Sections 26 & 27, Geneva Township

20. Discussion regarding a road thru Section 31, Madison Township

21. Discussion regarding agreement with the City of Geneva on road maintenance

22. Discussion regarding procedures from March 22, 106 Crushed Rock Letting

23. Discussion on Road Dept. issues

24. Discussion regarding repair work to Courthouse

25. Discuss/Approve ~ Scope of work for repairs

26. Discussion regarding proceeding with KPMG, LLP for potential tax credits

27. Discuss/Approve ~ Contract with JEO Consulting for survey of west side of courthouse

28. Demolition of Old Hospital Letting

29. Sale of Old Hospital

30. Discussion regarding Demolition and Sale of Old Hospital

31. Discuss/Approve ~ Demolition or Sale of Old Hospital

32. Discussion regarding south door repair

33. Discussion regarding East Office Building/Old Hospital

34. ADJOURNMENT